Issues Addressed in the Feb. 22 Registry Release

- Improved "system busy" message for synchronous transactions (#1439)
- Party query now behaves better with deleted and aliased parties (#1562)
- System back-ups will not corrupt the current transactions. (#1570)

Issues Addressed in the April 29 Release

The following issues and enhancements have been resolved in this release:

- Common director will now be considered in de-duplication (#1294)
- Alternate IDs will now be considered in de-duplication (#1307 & #1541)
- Cross-season de-duplication will now correctly only consider Main or default (null) SeasonClasses. (#1591)

Issues Addressed in the June 17 Release

The following issues and enhancements have been resolved in this release:

- Increase write performance by allowing more threads.
- Shorten transaction duration by increasing the internal timeout period.
- Movie, Shorts and OTOs will now correctly consider only Episodes as duplicate candidates that have a class of Standalone or Special.
- Improved performance of storage subsystem.

Issues Addressed in the June 26 Registry Release

- Increase de-duplication performance by allowing more threads when the system is busy.

Limitations

- It is possible to create duplicate records if create or modify record operations are performed close together. (#493)
- It is possible to create a duplicate content record if a work is registered with a title (for example a working title, a title change, Romanized title, subtitle, or title in another language) that is not listed as the title or alternate title of an existing record for the same work. It is important to include all frequently occurring titles of a work when creating a record, most especially the original released title in the original language. Including the Director and one or more Alternate ID will help prevent these as well. (#659)

Open Issues

- Compilation deduplication is not catching near duplicates. (#1112)